

# NOTICE OF A REGULAR MEETING OF THE WOOD RIVER FIRE PROTECTION DISTRICT

**PLEASE TAKE NOTICE** that a regular meeting of the Wood River Fire Protection District shall be held **Wednesday, June 16, 2021, 3:00 PM at the Wood River Fire District, Station 3, 11053 State Hwy. 75, Bellevue, Idaho.**

COVID-19 NOTICE: Due to recent CDC recommendations, we encourage you to wear a mask if you feel additional need for protection.

Please feel free to submit any public comments prior to the meeting to [sjaskowski@wrfr.com](mailto:sjaskowski@wrfr.com) and they will be made part of the public record.

Wood River Fire Protection District adheres to ADA requirements. If anyone requires an accommodation, please call 208-788-5577 prior to the meeting.

*The proposed agenda for the meeting is as follows:*

## **Call Meeting to Order**

**Action Item: Open Public Hearing:** Petition for an Order of Annexation of 337.72 acres owned by Blaine County - Parcel ID: RP03N180100040 located at 210 Ohio Gulch Road, Ohio Gulch Transfer Station, Hailey, ID 83333 into the Wood River Fire Protection District.

**Open session for public comments** - not to exceed three minutes per person and per topic (subject to discretion of the chairperson)

## **Consent Agenda:**

- **Action Item:** Motion to approve May Minutes
- **Action Item:** Motion to approve May Payables

## **Chief's Report:**

- **Action Item:** Review and approve Galena Engineering Services Agreement
- **Action Item:** Request for Qualification for Architect Services
- **Action Item:** Discussion & Action of Lot Line Adjustment/Subdivision from Life Church

## **Old Business:**

## **New Business:**

## **Any Other Business:**

**Action Item: Close Public Hearing:** Petition for an Order of Annexation of 337.72 acres owned by Blaine County - Parcel ID: RP03N180100040 located at 210 Ohio Gulch Road, Ohio Gulch Transfer Station, Hailey, ID 83333 into the Wood River Fire Protection District.

## **Adjourn**

*Action Item = a vote may occur but is not required to be taken.*